Recording 101: The Basics & How It Can Transform Your Studio

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Microphones for Studio Teachers:

	Handheld/Standalone	Plug & Play	Condenser+Audio Interface
4	Portable, batteries Quick recording Optional external mic ports Optional built-in video	Direct record to phone/laptop Consumer pricing Convenient, simple	Sensitive, very high quality Condenser pair=sound depth Video separated from audio Great for piano (treble/bass)
7'	Memory card download Audio/Video fixed together	Audio/Video fixed together App can be glitchy Need tripod/stand	Can be \$\$ to \$\$\$\$ More setup/experimentation Needs audio interface Needs recording software (DAW)

Popular Handheld Microphones/Brands: Zoom H-series (many types), Zoom Q8 (w/ video), Tascam DR-series, Tascam DRV1-HD (w/ video), Sony PCM-D Series

Plug & Play: Shure MV-88, Rode NT-USB

Condensers: Rode M5/NT 55, Rode NT1, Line Audio (CM4, OM1) → good value from Sweden, Beringer C2 (budget option!), Audio-Technica AT 2020/2035, AKG P-series, AKG C414, Shure KSM 171, Shure SM7B, Sennheiser MKH series, Neumann KM 184/185, Neumann U87 (\$\$\$\$)

*By no means is this list comprehensive or exhaustive! There are hundreds of options, so consult a microphone expert before purchasing:

https://www.sweetwater.com/insync/studio-microphone-buying-guide/

Nahre Sol, Mic Comparison: https://www.youtube.com/watch?v=bAoAMfY XIw&t=309s

Definitions & Examples

Digital Audio Workstation: Device or program for recording, editing, producing audio

• A few examples: Garage Band (Mac), Audacity (free), Reaper (nominal \$), Pro Tools (basic, free), Logic Pro (\$\$\$), Cubase (\$\$\$), Ableton (\$\$\$)

Audio Interface: Processing hub for a microphone setup. Plug in and control microphone gain.

- Many options on the market. Note the number of microphone inputs.
- Popular Brands: Focusrite, Presonus, Zoom, Beringer, Steinberg, Apollo

Phantom Power: Provides a power source for microphones that need the extra boost (provided by the audio interface)

Video Editing Programs: iMovie (Mac), Videoleap (free/\$), DaVinci Resolve (free version), Reaper (video editing capabilities), Final Cut Pro (\$\$\$), Adobe Premiere Pro (\$\$\$)

Other Equipment: Headphones (open vs. closed back), 1/4" XLR Microphone Cables, Microphone Stand (Recommended: Boom stands w/ arms that are adjustable), Memory Storage (for large files), such as an external hard drive

"The Basics" Recording Checklist

	Finding	g the Sweet Spot: Every room and piano is different		
	0	Let your ears guide you		
	0	Further away from the instrument = more room sound		
	0	No formula for this, safe place to start is about 2-6 feet away from the piano		
	0	Use the lid as your guide		
	Set up	the DAW		
	0	Microphone inputs (1 & 2)		
	0	Settings/Preferences: Sample rate of 48 kHz and 24-bit depth		
	Check	k Levels/Adjust Gain		
	0	Play the loudest passage of your piece		
	 Check that the peak signal level is near -12dB (-6dB is the max) 			
	0	Phantom Power on? *dB=decibel, unit of sound measurement		
	Record	I		
	0	Press record on both audio and video devices		
	0	Announce the take # and clap loudly so that the video/audio can be synced		
	0	Wait 5 seconds before and after playing		
	Optional: Touch Up Audio (see references for more reading)			
	0	EQ-ing, normalizing gain		
 Panning the sound (for space) 				
	0	Reverb		
	0	Limiters		

Open movie editing software

☐ Sync Video

- Match up clap wave form, check for accuracy, mute audio from video clip, trim
- Optional: Add a fade in or out

Cameras for Studio Teachers:





Phone Cameras	Camcorder	DSLR/mirrorless
Portable, accessible Quick recording	Designed for video recording Consumer pricing Convenient, simple	High resolution Many controls Many computer connections
Few controls Few connections Storage depends on your phone's model	Audio often not good Few controls Computer connections can vary	Can be \$\$ to \$\$\$\$ More setup/experimentation Needs memory cards

^{*}Phone/Tablet/iPad cameras often provide 4K recording capabilities (should consider!)

<u>Definitions & Examples</u>

Capture Card: a hardware device that allows a camcorder or camera to connect and send video signal to your computer. This required to connect a camera to a computer!

• Examples: <u>RULLZ Mini 4K Capture Card</u> (\$), <u>Elgato Camlink Capture Card</u> (\$\$), <u>ATEM Black Magic Mini</u> (\$\$\$)

Clean HDMI Out: means that a camera or camcorder can send a video signal to your computer that is only what the light sensor is receiving, without any extra information display that cameras often show.

Stream Key: a special code that allows a streaming software to communicate with a streaming platform and send your video content to be live streamed. Each streaming platform has its own unique stream key, so in order to link a streaming software with your preferred platform, you need to find this key in your account settings.

Live Stream Programs: *Live Stream Softwares:* Open Broadcasting Software ("OBS", free), StreamLabs OBS, Twitch; *Live Stream Platforms:* YouTube, Facebook Live, Twitch

Other Equipment: tripod, lighting, hdmi cables, camera lenses

"The Basics" Livestreaming Checklist

- ☐ Set up your camera
 - Make sure the lighting is clear and consistent!
 - Set up the camera at an angle that looks natural, and so that the performer's hands and face are visible
 - Make sure the camera is powered and connected to the capture card, which is connected to your computer
- ☐ Set up your audio devices
 - Make sure mics and mic stands aren't blocking any sight-lines

☐ Set up	stream				
0	YouTube will guide you through each	h step			
0	You can also prepare live streams in	n advance!			
☐ Set Up OBS					
0	Get the stream key from YouTube a	nd input it into OBS - tutorial <u>here!</u>			
☐ Check Levels/Adjust Gain					
0	Play the loudest passage of your pie	ece			
0	Check that the peak signal level is near -12dB (-6dB is the max)				
0	Phantom Power on?	*dB=decibel, unit of sound measurement			
☐ Start Stream and Record					
0	 Press "Start Stream" and "Start Recording" in OBS 				
0	 Press "Go Live" on YouTube stream 				

Transform Your Studio

- Competition Recording—Affordability, quality, practice for your students
- Recording teaching repertoire, at exactly the tempo your student needs
- Recording duet parts to play
- Virtual recitals recorded/streamed at your studio better quality
- Recording as a teaching and learning tool:
 - Metacognition: observing when problems happen and thinking about what caused them and how to improve
 - Organization skills: keeping track of progress
 - Listening skills: comparing what was heard while performing and what actually happened
 - Confidence: getting used to high-pressure situations
- Entrepreneurship: for you and your students
 - Creating videos to promote your studio
 - Many students who pursue music today are interested, even focused on music production: creating and recording their own music
 - Many colleges and universities are responding to this by creating robust music production programs - the schools that we work at are all doing this!
 - Making recording and production technology a cornerstone of your studio practice will both help:
 - Your student's creativity and entrepreneurial interests: many Gen Z and Gen Alpha students want to work as social media musicians and performers
 - Recruitment for your studio or program: more students will be interested you as a teacher if you can incorporate this critical element into your practice

Further Resources

Home Recording for Dummies (Jeff Strong)
Microphones for the Recording Musician (Phil O'Keefe/Craig Anderson)

Recording Classical Music (Robert Toft)

Classical Recording: A Practical Guide in the Decca Tradition (Haigh, Dunkerley, Rogers)

Do you have creative ways that you already use recording technology in your teaching studio? We would love to hear from you and exchange ideas!

Contact us through our websites: www.joshuattan.com | www.alexanderzhumusic.com

View this handout on your phone or computer:



View the slides from Dr. Tan and Dr. Zhu's presentation:

